



## 2011 CANADA WINTER GAMES

### ARCHERY (INDOOR) TECHNICAL PACKAGE

Technical Packages are a critical part of the Canada Games. They guide the selection of athletes by prescribing the age and eligibility requirements, assist the organizing committees by detailing tournament formats and scoring procedures, assist Chefs de Mission in verifying eligibility, help with budgeting by describing the number of participants permitted, advance coaching certification by stating minimum requirements, and generally contribute to athlete development by identifying each National Sport Organization's (NSO) version of prospective high performance athletes.

Every Games' coach, manager, sport leader, and mission staff has an obligation to read and understand every aspect of the Technical Package. Failure to do so could cost an athlete his or her eligibility for the Games or could affect final standings or the conduct of the competition. If someone does not understand an aspect of the Technical Package, he or she is to seek clarification from the Sport Committee of the Canada Games Council through his or her Chef de Mission or National Sport Organization.

Technical Packages are developed primarily by National Sport Organizations, following principles, guidelines, and requirements of the Canada Games Council. As the overall governing body of the Games, the Council has the ultimate authority for Technical Packages, but this authority is exercised only with the knowledge and understanding of the NSO concerned.

If an individual wishes to initiate a change to a Technical Package leading up to the Games, the desired change should be first directed to the National Sport Organization or the Chef de Mission. The NSO or Chef will evaluate the merits of the change and will, if it has merit, submit the requested change to the Sport Committee of the Canada Games Council. The NSO or Chef will submit the rationale for the change. Changes to age groups, eligibility requirements, team size or staff complements will not be considered after three years prior to the Games. Substantive changes to events or competition formats will not be considered after 18 months before the Games. Minor corrections will be considered at almost anytime, but will be increasingly difficult to achieve within six months of the Games. These time frames reinforce the importance of complete understanding of the Technical Package early.

THANK-YOU/ MERCI



**2011 CANADA WINTER GAMES  
TECHNICAL PACKAGE**

---

**1. SPORT:                    ARCHERY (INDOOR)**

---

**2. PARTICIPANTS:**

Competitors:            2 Males and 2 Females  
Staff:                    1 Manager and 1 Coach; one of the team staff must be male, and  
                                 one of the team staff must be female.

---

**3. CLASSIFICATION:**

Under 22 as of January 1, 2011  
Year of Birth: Born in the calendar year 1989 or later

---

**4. ELIGIBILITY:**

4.1 Coaches:

Any staff listed as coaches on the official registration form must be fully certified (theory, technical and practical) under the National Coaching Certification Program to at least Level 3 in Archery, or the equivalent in the new NCCP Competition Stream, Development Context (Trained Status). These coaches must be so certified not later than 90 days before the opening of the Games (i.e. by November 13, 2010).

4.2 Competitors:

Excluded from the Canada Games are:

- a) Athletes that have held a Senior card (as defined by Sport Canada's Athlete Assistance program) at any time;
- b) Athletes that have competed for any nation at any Pan American Games or Olympic Games, or Paralympic Games.

No athlete can be rendered ineligible within 90 days of the opening of the Games due to carding status (i.e., no athlete will be excluded if they are granted carding status after November 13, 2010).

---

## 5. COMPETITION:

FCA RULES of shooting will govern the event. The Indoor Olympic Round is shot entirely on 40cm vertical triple faces. A Province/Territory may enter 1 competitor in each of the four categories (i.e., 1 Compound male, 1 Recurve male, 1 Compound female, and 1 Recurve female).

**Day 1:**            **Open Practice**

**Day 2:**            **Official Practice**

**Day 3:**            **Individual and Team Qualifying Round**

The Qualifying Round is 120 arrows: two 18-meter FITA Rounds (60 arrows each, shot in ends of three (3) arrows in two (2) minutes shot over 2 days). At the completion of the qualifying round all athletes are ranked and selected or not for the Individual and/or Team Event(s).

Qualifying Round 1

Morning Compound

Afternoon Recurve

**Day 4:**            Qualifying Round 2

Morning Recurve

Afternoon Compound

**Day 5:**            **Individual event**

Morning

Compound Girls first, followed by Compound Boys

Afternoon

Recurve Girls first, followed by Recurve Boys

All matches are shot at 18 meters. Each archer shoots at his/her own vertical triple face and one arrow must be shot per “spot”.

In the **Individual Elimination** Round, the top 16 archers of each gender and bow-type are seeded according to their positions as determined by their total scores in the Qualification Round, using a standard draw sheet. The archer with the lowest qualifying total would be matched with the archer with the highest point total, etc. (for example, no. 1 ranked archer plays the no. 16 ranked archer; no. 2 plays no.15, etc.) The top 16 individual archers of each of the 2 genders shoot their first match simultaneously. Should there be fewer than 16 individuals per division, byes will be issued in order to complete the event. An Elimination match consists of four (4) ends of three (3) arrows shot in two (2) minutes at 18 meters. The two opponents shoot their respective 3 arrows in the same 2-minute time range; they can share the same butt.

In the **Individual Finals** Round, in which the top eight (8) archers of each gender and

bow type remaining from the Individual Elimination Round shoot a series of individual matches, one at a time. Each match consists of four (4) ends of three (3) arrows, shot in two (2) minutes with archers shooting at the same time, culminating in the Individual Gold Medal match.

In the Gold Medal Round, the 2 opponents shall alternate shooting one arrow at a time, 30 seconds per arrow; they shoot at their own butt. The match will consist of four (4) ends of three (3) arrows.

**Day 6: Provincial/Territorial Team Event**

Morning	Compound Team
Afternoon	Recurve Team

For the Provincial/Territorial Team event, one 2-person team is allowed per province/territory in the same type of bow. Each province/territory can have up to 2 teams: Compound and Recurve.

During any match, two (2) vertical triple faces per team will be used, and one arrow must be shot per “spot”, and each team has its own butt.

In the **Team Elimination Round** the top 8 teams of two (2) competitors by bow type will be seeded according to their total scores in the Qualification Round, using a standard draw sheet. The province with the lowest qualifying total would be matched with the province with the highest point total, etc. (i.e., no. 1 ranked team plays the no. 8 ranked team; no. 2 plays no.7, etc.) Should there be fewer than 8 teams per division, byes will be issued in order to complete the event. Matches will be shot simultaneously. Each match consists of four (4) ends of six (6) arrows (3 per archer) shot in two (2) minutes at 18 meters. All matches in the Team Elimination Round are shot simultaneously. The total number of arrows scored per match is 24.

In the **Team Finals Round**, in which the top four (4) teams of each division remaining from the Team Elimination Round shoot a series of matches, one at a time. Each match consists of four (4) ends of six (6) arrows (3 per archer) shot in two (2) minutes at 18 meters, culminating in the Team Gold Medal match. The total number of arrows scored per match is 24. Team members shoot individually.

**Important requirements about scoring and timing systems:**

During the qualifying round, organizers must maintain an updated leader board after each end or second end, displaying the running score of the top individuals and teams. Organizers must provide an end by end score display for each archer and team during the elimination matches, and must provide an arrow by arrow score display for each archer and team during the final matches. Organizers must also provide a countdown-type timing system.

## 6. SPORT SCORING:

In the individual events there are 13 scoring positions, with points awarded for 1<sup>st</sup> through 13<sup>th</sup> position as follows:

**If there is a tie, points will be shared equally between competitors (i.e. if tied for first then each competitor would receive 98.5 points (100+97)/2).** If an athlete does not finish or is disqualified, the athlete does not receive any points.

Position	Pts
1st place	100
2nd place	97
3rd place	94
4th place	91
5th place	88
6th place	85
7th place	83

Position	Pts
8th place	81
9th place	79
10th place	77
11th place	75
12th place	74
13th place	73

In the team events there are 13 scoring positions, with points allocated for 1<sup>st</sup> through 13<sup>th</sup> as follows:

Position	Pts
1st place	150
2nd place	140
3rd place	130
4th place	120
5th place	110
6th place	100
7th place	90

Position	Pts
8th place	80
9th place	70
10th place	60
11th place	50
12th place	40
13th place	30

All events shall be scored according to the above-mentioned system regardless of the number of entries received and/or provinces/territories represented.

---

## 7. PROVINCIAL/TERRITORIAL RANKING:

Points won by all the individuals AND the team will be added, regardless of the type of equipment used, or gender. The Province/Territory with the highest total (called Ranking Points) will be ranked first and so on. Since both genders compete together in the team events, the points towards the Games' Flag will be combined. Points for the Games Flag will be awarded as follows:

1st place - 20 points	6th place - 10points	11th place - 3 points
2nd place - 18 points	7th place - 8 points	12th place - 2 point
3rd place - 16 points	8th place - 6 points	13th place - 1 point
4th place - 14 points	9th place - 5 points	
5th place - 12 points	10th place - 4 points	

---

## 8. TIE BREAKING RULE - COMPETITION:

8.1. For ties occurring in all rounds, except for those ties as set forth below (8.2):

Individuals and Teams:

- greatest number of 10's (inner 10's for compound)
- greatest number of 9's
- After this, competitors still tying shall be declared equal, but for ranking purposes, i.e., position in the match play charts of elimination rounds, a toss of a coin will declare the position of those declared equal.

8.2. For ties concerning the entrance to elimination rounds and during the elimination rounds:

Individuals:

- A single arrow shoot-off for score (maximum of three (3) shoot-offs);
- If there is still a tie after the third shoot-off, the arrow closest to the center will resolve the tie;
- Successive single arrow closest-to-the-center shoot-offs until the tie is resolved.

Note: Forty seconds shall be the time limit allowed for a competitor to shoot one arrow in order to break ties.

Teams:

- An end of two (2) arrows - one (1) arrow by each competitor - shoot-off for score (maximum of three shoot-offs);
- If the score is still tied after the third shoot-off, the team with the closest-to-the-center arrow will win;
- If still tied, the second (or third) closest-to-the-center arrow will determine the winner;
- If necessary there will be successive two (2) arrow (one arrow by each competition) shoot-offs for score;
- If still tied, a closest-to-the-center evaluation will be used until the tie is resolved.

- The time limit for a team shoot-off shall be 1/2 of the applicable time limit minute, i.e. one (1) minute per end.

---

**9. PROVINCIAL/TERRITORIAL RANKING - TIE BREAKING:**

In the event of a tie in the number of Ranking Points between 2 (or more) provinces/territories, the addition of the number of Individual and Team medals won at the Archery event will break the tie. If the tie persists the number of *individual* Gold medals will be used, then the number of Silver medals. If the tie persists again, the number of *team* Gold Team medals will break the tie, then the number of Silver Team medals.

---

**10. MEDALS:**

To be presented on an individual basis:

GOLD 4                      SILVER 4                      BRONZE 4

To be presented on a team basis:

GOLD 4                      SILVER 4                      BRONZE 4

---

**11. COMPETITIVE UNIFORM:**

Whites or official provincial team uniform must be worn by archers while shooting the official part of the archery event of the Canada Games. All team members must wear the same attire during the competition and the Official Practice.

All teams are reminded of the Canada Games Council's regulations concerning advertising on competition uniforms: only the uniform manufacturer's name or trademark logo may be worn on team competition uniforms to a *maximum size of 60 square centimetres*.

---

**12. EQUIPMENT:**

Equipment must meet FCA rule requirements.

---

**13. APPENDIX**

The attached appendix forms an integral part of this technical package.

---

## APPENDIX 1

### 2011 (Halifax) Canada Winter Games

#### Competitor Eligibility

1. Competitors must meet all eligibility requirements outlined in the Technical Package.
2. The Canada Games are open to Canadian citizens and permanent residents.
3. The Games are open to athletes who are members in good standing of their provincial and/or national sport organization.
4. An athlete's permanent domicile or actual residence must be located, for at least the 180 days prior to the opening of the Games, within the recognized boundaries of the province or territory they are representing. An athlete can have only one domicile.
5. Students attending school on a full-time basis outside their province of permanent residence during the year of the Games shall be permitted to compete for either their province of permanent residence or the province in which the athlete attends school. To be eligible to compete for the province where the athlete attends school, the student must be enrolled on a full-time basis during the 2010-2011 academic year.
6. If a non-student athlete attends a recognized national training centre outside his or her province of permanent residence, the athlete is encouraged to represent his or her province of permanent residence; however, the athlete could represent the province where the centre is located under the terms of paragraph (7), below.
7. Exceptions to the domicile requirement will be possible if the athlete can demonstrate a commitment to the province or territory she or he wishes to represent by such means as having been a member of a club or provincial sport organization in that province for the entire previous competitive season, having represented that province or territory at a previous national or regional championship, or having attended school full-time the previous academic year, or a recognized national training centre full-time during the previous 12 months. Other similar circumstances may be considered.
8. An athlete is permitted to try out for only one province or territory per Games.
9. The eligibility of any athlete that is not clearly established by these rules and by the Technical Package shall be determined by the Sport Committee of the Council. **Coaches or Provincial Sport Organizations must bring forward any unclear cases to their Chef de Mission and to their National Sport Organization as early as possible before the competition for forwarding to the Sport Committee of the Canada Games Council.**

10. Where a team/province or territory/Chef wishes to challenge the eligibility of an athlete on another provincial/ territorial team, it is expected that such a challenge will be made as soon as the protesting team knows that an athlete may be ineligible. Every effort must be made to ensure that protests on eligibility are lodged before an athlete competes.

## OTHER

1. All teams are reminded of the Canada Games Council's regulations concerning advertising on uniforms: only the uniform manufacturer's name or trade mark logo may be worn on team competition uniforms to *a maximum size of 60 square centimetres*.
2. The only coaching permitted is by those accredited coaches identified in the Technical Package. Personal coaches of athletes or additional coaches of any type will not receive accreditation and will not have access to competition or training areas.
3. Canada Games rules do not allow team staff to practice as therapists, physicians or other medical or paramedical practitioners. The Host Society (organizing committee) is responsible for providing high quality medical care at a central clinic at the Athletes' Village and at competition and training venues. The Canada Games Council assists the Host Society through its medical partners by providing additional medical practitioners to ensure that French and English speaking and male and female persons are available, to ensure that sport specific medical expertise is available and to ensure that all regions of Canada are represented. Team staff will not be permitted to administer medical care to athletes.